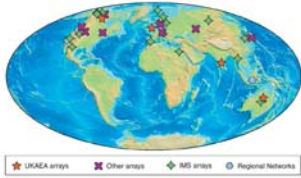


EAS 8803 - Seismology II

Lec#13: Array Analysis

- Dr. Zhigang Peng, Spring 2008



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Last Time

- Stacking in exploration geophysics
- Stacking to obtain reliable deep Earth structure
- Stacking to estimate seismic source properties

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This Time

- Data management and basic data processing tools
- Systematic and random errors
- Waveform stacking
- Array analysis

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3

Array Analysis

- Introduction of array
- Basic array processing techniques
- Example of array processing techniques for Earth structures
- Example of array processing techniques for earthquake source properties

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Definition

- **Seismic array**: many uniform seismometers in a well-defined, closely-spaced configuration (*Rost and Thomas, Rev. Geophys., 2002*).
- *Rost and Garnero (EOS, 2004)* gave the following criteria for **seismic array**:
 - Three or more seismometers
 - An aperture of more than 1 and less than a few hundred kms
 - Uniform instrumentation and recording
 - A means of analysis of the data as an ensemble
 - A common time signal.

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Definition

- Array processing techniques: methods of using the abilities of seismic arrays to measure the vector velocities of an incident wavefront, i.e., **slowness** and **back azimuth**.
- Difference between global and regional seismic network: more focused in the purpose, more strict in their configuration, and different analysis tools.

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Figure 6.6-16: Station map of the Federation of Digital Broad-Band Seismographic Networks (FDSN).

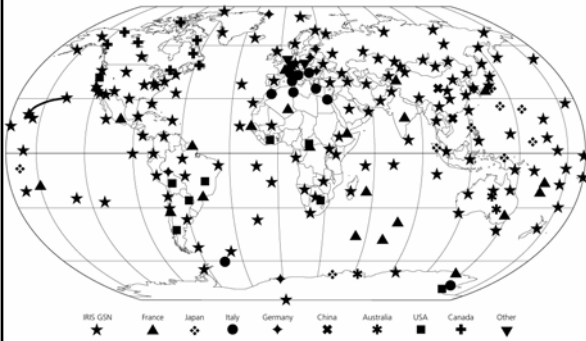


Figure 6.6-18: Map of regional network seismometers in the continental USA.

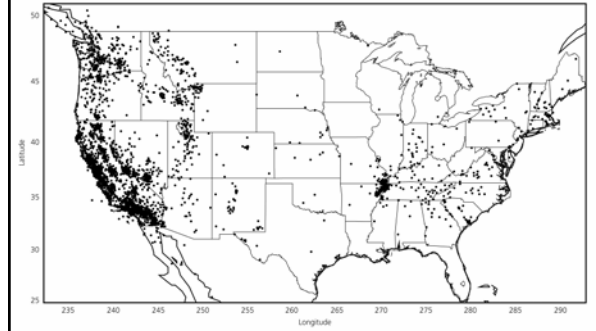
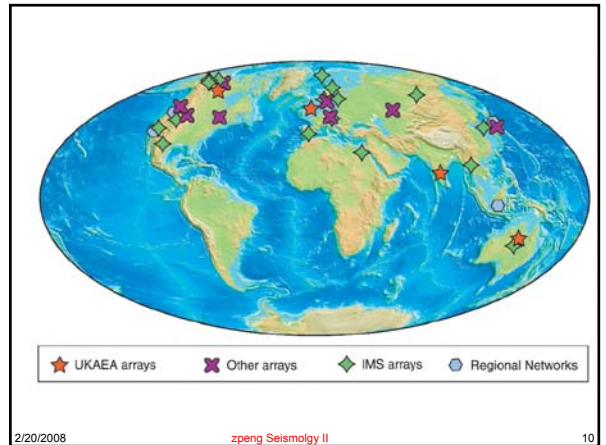
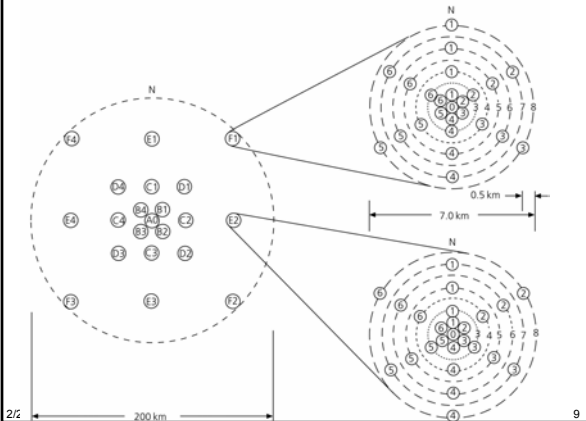


Figure 6.6-17: Station geometry of the Large Aperture Seismic Array (LASA).

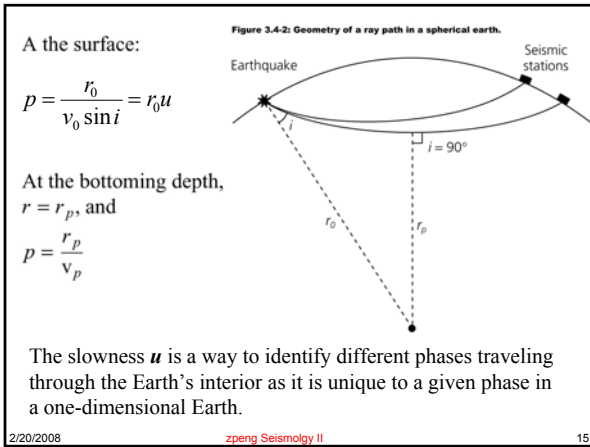
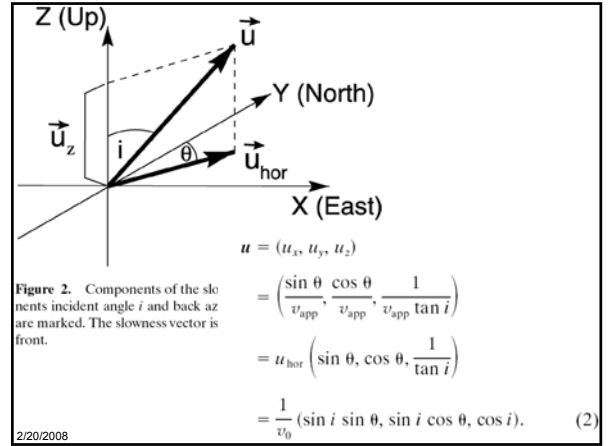
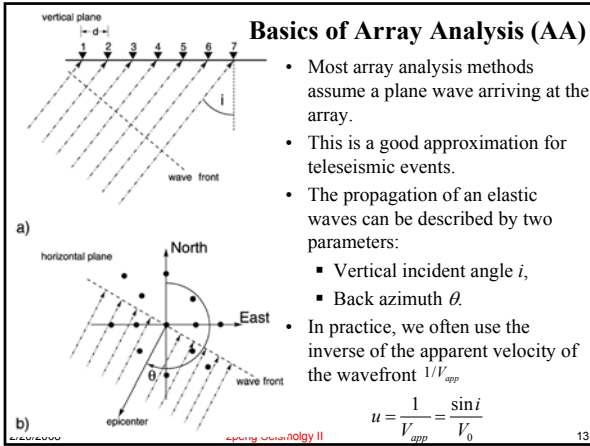


Why should we use arrays?

- This information can be used to **distinguish between different seismic phases**, **separate waves** from different seismic events and **improve the signal-to-noise ratio** by stacking with respect to the varying slowness of different phases.
- The **vector velocity information of scattered or reflected phases** can be used to determine the region of the Earth from whence the seismic energy comes and with what structures it interacted.

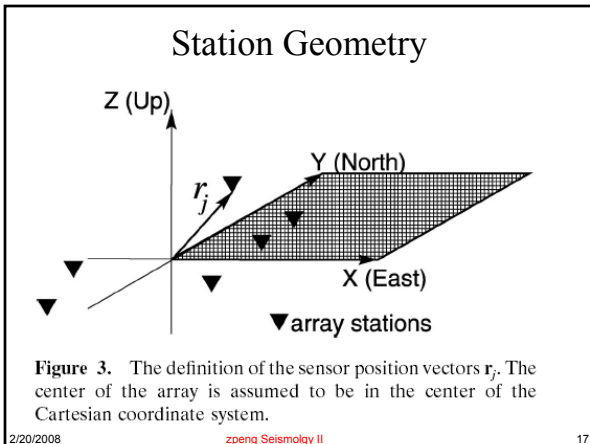
Why should we use arrays?

- Therefore seismic arrays are perfectly suited to study the **fine-scale structure** and **spatio-temporal variations** of the material properties of the Earth's interior.
- Array analysis can also be used to better quantify the **seismic source mechanisms** (e.g., rupture duration, velocity, areas, etc), and **forensic seismology** (Nuke detection, terrorist attacks, etc).



Beam forming

- An important use of seismic arrays is the separation of coherent signals and noise. The basic method to separate coherent and incoherent parts of the recorded signal is **array beam forming**.
- **Beam forming** uses the differential travel times of the plane wave front due to a specific slowness and back azimuth to individual array stations.
- If the single-station recordings are appropriately shifted in time for a certain back azimuth and slowness, all signals with the matching back azimuth and slowness will sum constructively.



Delay and Sum

The incident wavefield at the array center

$$x_{center}(t) = f(t) + n_i(t).$$

Station i with the location r_i records the time series:

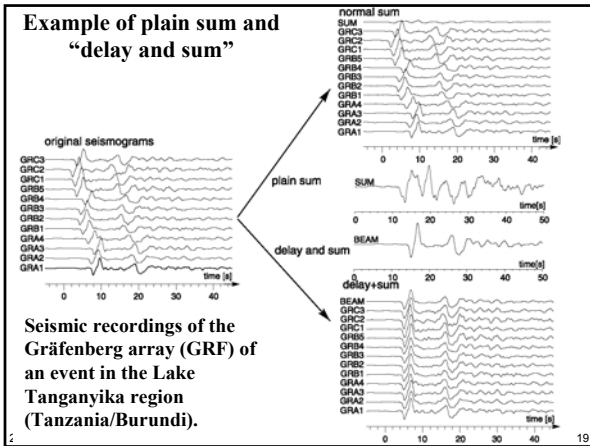
$$x_i(t) = f(t - \mathbf{r}_i \cdot \mathbf{u}_{hor}) + n_i(t)$$

with r_i representing the location vector of station i and u_{hor} representing the horizontal slowness vector.

$$\bar{x}_i(t) = x_i(t + \mathbf{r}_i \cdot \mathbf{u}_{hor}) = f(t) + n_i(t + \mathbf{r}_i \cdot \mathbf{u}_{hor}).$$

The "delay and sum" beam trace for an array with M components is then computed by

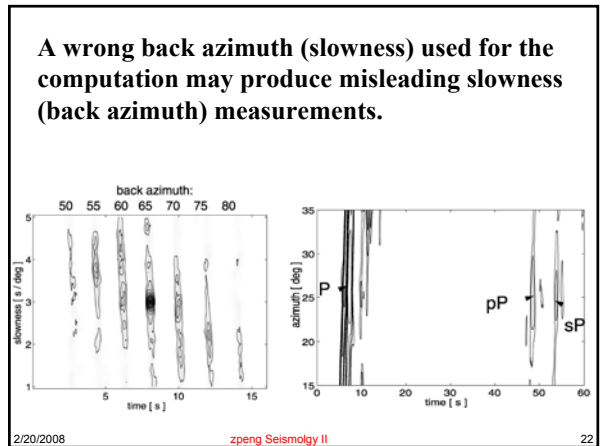
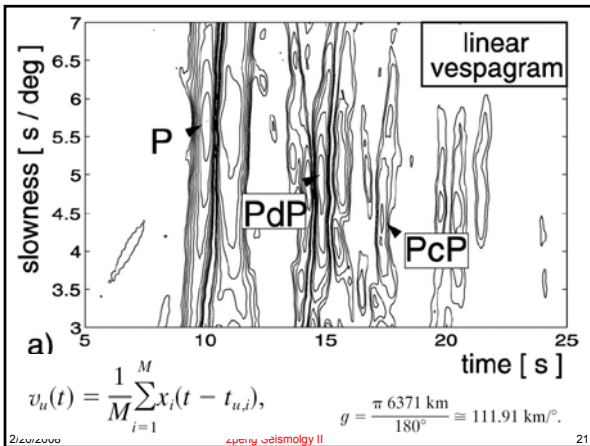
$$b(t) = \frac{1}{M} \sum_{i=1}^M \bar{x}_i(t) = f(t) + \frac{1}{M} \sum_{i=1}^M n_i(t + \mathbf{r}_i \cdot \mathbf{u}_{hor}).$$



Vespa Process—Slant Stacks

- The **beam forming method** enhances the amplitude of a signal with a given slowness u .
- To determine the unknown horizontal slowness or the back azimuth of an arriving signal, the so-called **vespa process** (velocity spectral analysis [Davies et al., 1971]) can be used.
- The **vespa** in its original form [Davies et al., 1971] estimates the seismic energy arriving at the array for a given back azimuth and different horizontal slownesses u .
- Alternatively, the **vespa process** can be used for a fixed slowness and varying back azimuths.
- The result of the **vespa process** is displayed as a **vespagram**, a diagram of the energy content (amplitudes) of the incoming signals as a function of slowness or back azimuth and time.

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Frequency-wave number analysis

- In contrast to the array methods previously introduced, the **frequency-wave number analysis** (**fk analysis**) can measure the complete slowness vector (i.e., back azimuth θ and horizontal slowness u) simultaneously.
- A **grid search** for all u and θ combinations can be performed to find the best parameter combination, producing the highest amplitudes of the summed signal.

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Back azimuth

slowness

Sy

Sx E

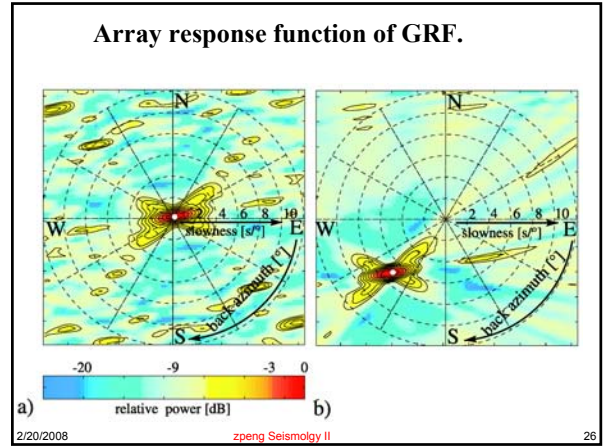
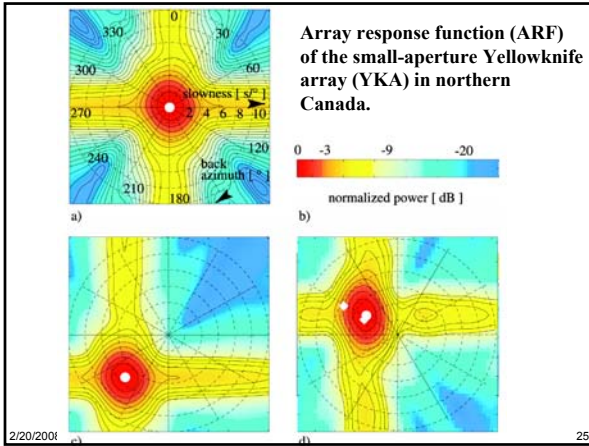
N

$$\mathbf{k} = (k_x, k_y) = \omega \cdot \mathbf{u} = \frac{\omega}{v_0} (\cos\theta, \sin\theta)$$

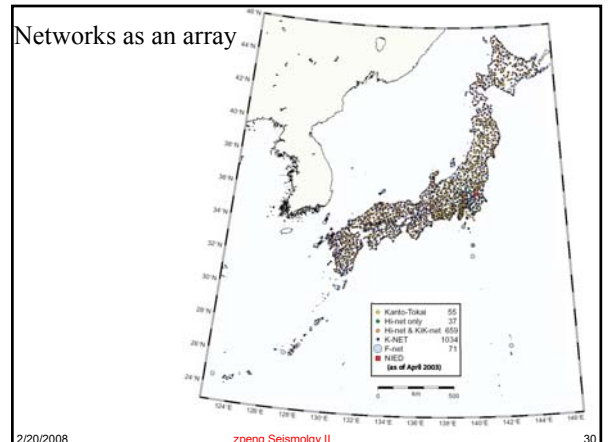
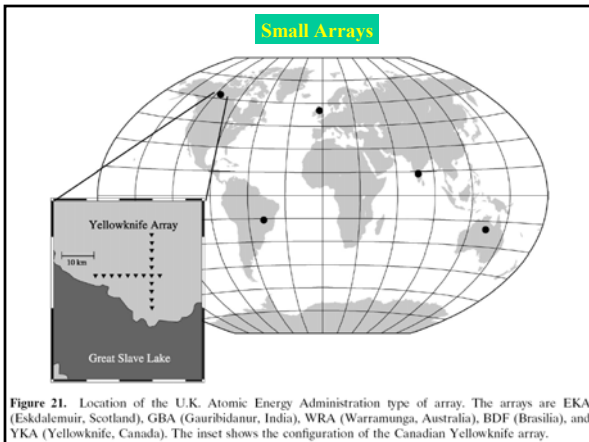
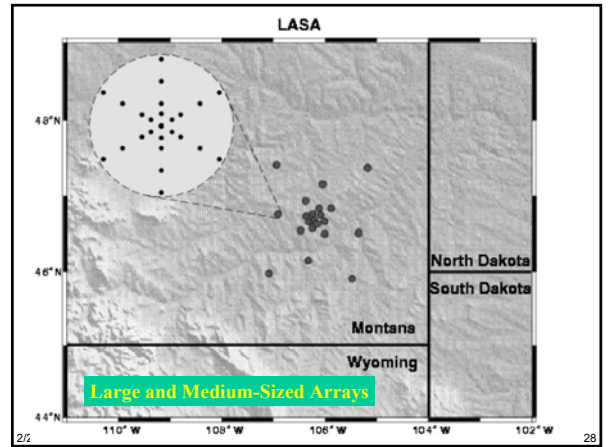
$$v_{app} = 1/u_{hor} = \frac{1}{\sqrt{s_x^2 + s_y^2}}$$

$$\theta = \tan^{-1}\left(\frac{s_x}{s_y}\right)$$

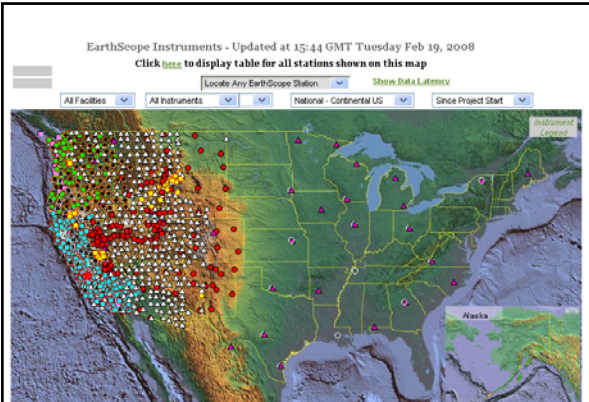
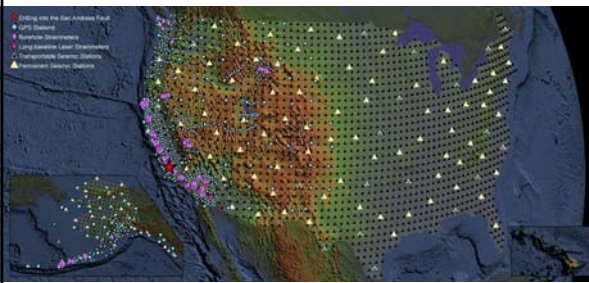
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- ### Array design principle
- Depending on the application of the array (detection, frequency of interest), their geometries vary significantly.
 - Design principle:
 - The ARF should have a **sharp main lobe**, ideally a delta pulse with a strong suppression of the energy next to the main lobe.
 - The **sidelobes** due to spatial aliasing should not be within the wave number window of interest.
 - The **aperture** of the array affects the sharpness of the main lobe, i.e., the resolution of the array.
 - The **interstation spacing** defines the position of the sidelobes in the ARF and the largest resolvable wave number; that is, the smaller the interstation spacing, the larger the wavelength of a resolvable seismic phase will be.
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US Array



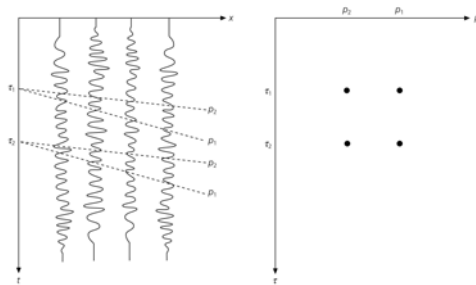
This Time

- Data management and basic data processing tools
- Systematic and random errors
- Waveform stacking
- Array analysis

No class next week

- Two homework assignments.
- Further reading lists:
 - Rost, S., and C. Thomas (2002), Array seismology: Methods and applications, Rev. Geophys., 40(3), 1008, doi:10.1029/2000RG000100.
 - http://geophysics.eas.gatech.edu/internal/papers/2002/Rost/Rost_Thomas_RG_2002.pdf
 - S. Rost and E.J. Garnero (2004), Array seismology advances Earth interior research, EOS, 85, 301, 305-306.
 - http://geophysics.eas.gatech.edu/internal/papers/2004/Rost/Rost_Garnero_EOS_2004.pdf

Figure 3.3-23: Illustration of slant stacking.



$$\bar{u}(\tau, p) = \int_{-\infty}^{\infty} u(x, \tau + px) dx$$

This integral (*slant stack*) maps all the data along each slanted line in (x, t) to a point in (τ, p) .