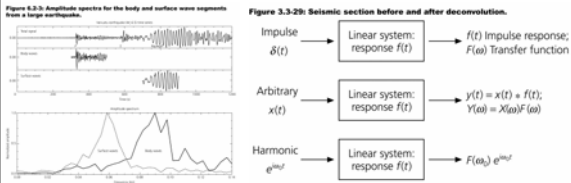


EAS 8803 - Seismology II

Lec#3: Linear Systems

Dr. Zhigang Peng, Spring 2008



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Last Time

- Fourier transforms
 - From Fourier Series to Fourier Transforms
 - Properties of Fourier Transform
 - Linear
 - Shifting in time equals timing a phase term in frequency domain
 - The Fourier transform of the derivative of a time function is found by multiplication ($i\omega$)
 - Delta function
 - Time and frequency domain representation

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Today's Outline

- Linear systems
 - Basic models
 - Convolution and deconvolution modeling
 - Finite length signals
 - Correlation

Reading: Stein and Wysession Chap. 6.3

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Linear Systems

- A “**system**” is a general representation of any device or processes that takes an input signal and modifies it.
- A “**linear system**” is defined by the following diagram, and is previously referred as the principle of *superposition*.

Figure 6.3-1: Definition of a linear system.



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Linear Systems

- The earth generally behaves as a “**linear system**” when transmitting seismic waves.
- Hence, **linear system** models are used in a wide variety of seismological applications.
- Fourier analysis is a natural tool for studying **linear systems** because Fourier transform has the same linear properties.
- Can you think of any cases when the Earth is behaving as a “**nonlinear system**”?

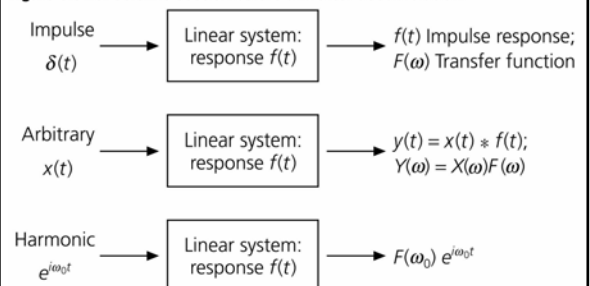
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Impulse Response of a Linear System

Figure 3.3-29: Seismic section before and after deconvolution.



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Linear Systems

- The output spectrum of an arbitrary input signal

$$Y(\omega) = X(\omega)F(\omega)$$

- The output in the time domain $y(t)$ can be found

$$y(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(\omega)F(\omega)e^{i\omega t} d\omega$$

- For the impulse $x(t) = \delta(t)$, $X(\omega) = 1$, $y(t) = f(t)$
- For a harmonic input signal $x(t) = e^{i\omega_0 t}$
- The transform is the delta function in frequency domain $X(\omega) = 2\pi\delta(\omega - \omega_0)$. The output is

$$Y(\omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} 2\pi\delta(\omega - \omega_0)F(\omega)e^{i\omega t} d\omega = F(\omega_0)e^{i\omega_0 t}$$

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Relation between the input/output and the impulse response

$$y(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(\omega)F(\omega)e^{i\omega t} d\omega$$

$$y(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(\tau)e^{-i\omega\tau} d\tau \left[\int_{-\infty}^{\infty} x(\tau')e^{-i\omega\tau'} d\tau' \right] e^{i\omega t} d\omega$$

$$y(t) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(\tau)f(\tau') \left[\frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-i\omega(t-\tau-\tau')} d\omega \right] d\tau d\tau'$$

$$y(t) = \int_{-\infty}^{\infty} x(\tau) \left[\int_{-\infty}^{\infty} f(\tau')\delta(t-\tau-\tau') d\tau' \right] d\tau$$

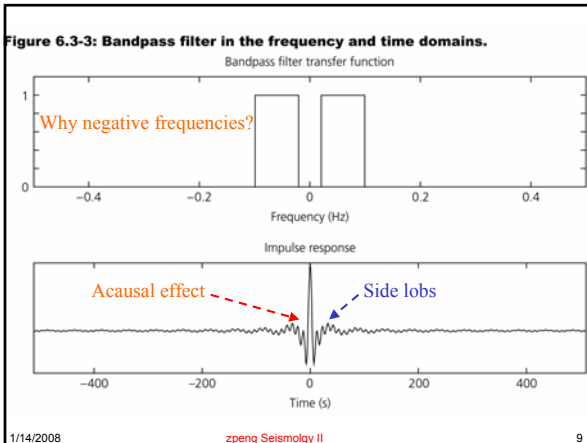
$$y(t) = \int_{-\infty}^{\infty} x(\tau)f(t-\tau)d\tau \quad \text{-----} \rightarrow \quad y(t) = x(t) * f(t)$$

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Convolution

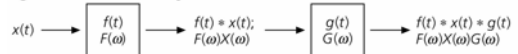
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Convolution and deconvolution modeling in seismology

- Linear system ideas are pervasive in seismology.
- If a signal $x(t)$ goes through two linear systems in succession with impulse response $f(t)$ and $g(t)$, the output is either a convolution in the time domain, or the product of the transfer functions in the frequency domain.

Figure 6.3-4: Two linear systems in succession.



Convolution and deconvolution modeling in seismology

$$u(t) = x(t) * g(t) * i(t)$$

Figure 6.3-5: Seismogram as the convolution of the source, structure, and instrument signals.

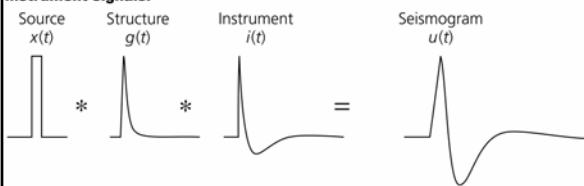
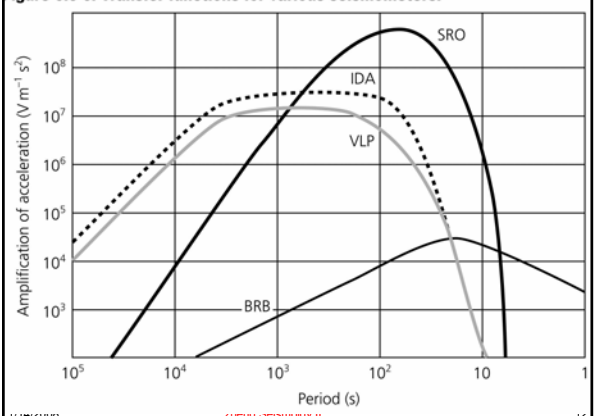
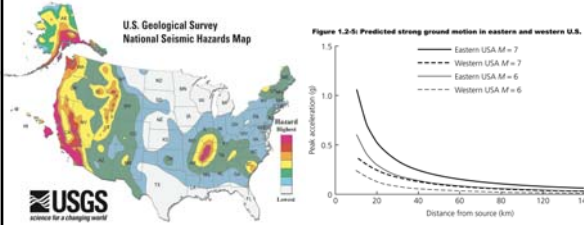


Figure 6.3-6: Transfer functions for various seismometers.



Response of a system in space by convolutions



The Green's function

- The displacement at a point x and time t is
$$u(x, t) = \iiint G(x - x'; t - t') f(x', t') dt' dV'$$
- Where $G(x - x'; t - t')$ is the Green's function, the impulse response to a source at position x' and time t' , and $f(x', t')$ is the distribution of the seismic sources.
- In a general medium

$$u(x, t) = \iiint G(x, t; x', t') f(x', t') dt' dV'$$

Inverse filter

- We assume that a seismogram $s(t)$ results from convolution of a source pulse $w(t)$, and an earth structure operator $r(t)$.

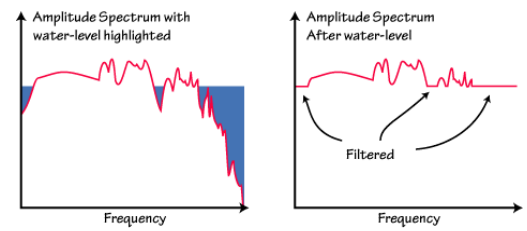
$$s(t) = w(t) * r(t) \quad S(\omega) = W(\omega)R(\omega)$$
- We can create an inverse filter

$$w^{-1}(t) * w(t) = \delta(t)$$
- The Fourier transform of the inverse filter is just $1/W(\omega)$, so the deconvolution can be done by dividing the Fourier transforms

$$S(\omega) / W(\omega) = R(\omega)$$

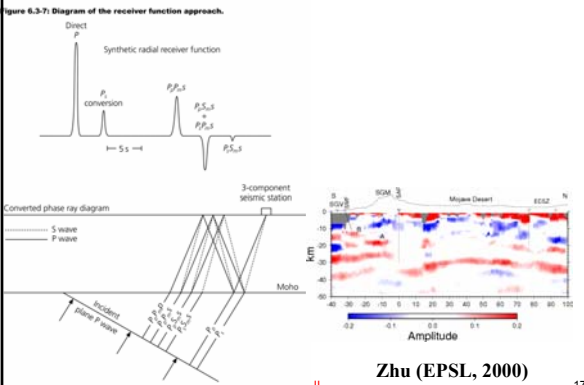
Water-level deconvolution

- For $S(\omega) / W(\omega) = R(\omega)$
- What happens if $W(\omega)$ is very small?



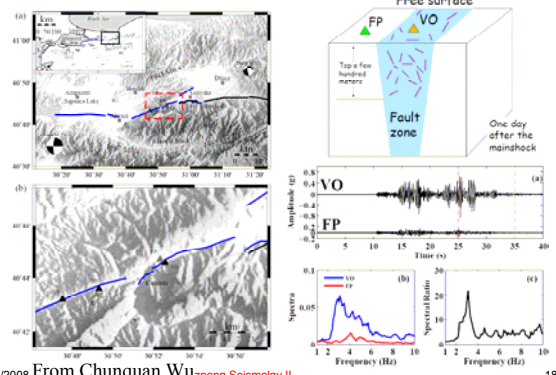
<http://eqseis.geosc.psu.edu/~cammon/HTML/RfnDocs/seq01.html>

Example of deconvolution



Zhu (EPSL, 2000)

Example of deconvolution



What we have learned today

- Linear systems
 - Basic models
 - Convolution and deconvolution modeling

Next time

- Finite length signals
- Correlation
- Discrete time series and transforms

Reading: Stein and Wysession Chap. 6.4